

TinyTERM and TinyTERM Plus

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1 Starting Out

1.1 Install the TinyTERM Emulator

Before installing TinyTERM, you must remove any older versions that you have installed. If you are evaluating multiple TinyTERM product installations, you must remove one before evaluating another.

To uninstall a TinyTERM product, back up your keyboard.dat file and all .tpx files by copying them to a temporary directory or to a floppy disk. Then refer to section 1.2 “Uninstall the TinyTERM Emulator” for instructions on how to uninstall the current TinyTERM product.

To install the TinyTERM emulator, follow these steps:

1. Close all Windows applications.
2. Installation can be done from either CDROM or from a downloaded file.

INSTALLING FROM CD-ROM

Insert the CD-ROM in your CD-ROM drive. The TinyTERM installation program should start automatically. If it does not, open the CD-ROM folder and double-click the TinyTERM install file.

INSTALLING FROM A FILE

Locate the executable on your system and double-click on it.

1. The TinyTERM InstallShield Wizard dialog should now be displayed. After reviewing the installation information displayed on the dialog, click Next.
2. The software license agreement is displayed. Read the agreement (use the PgUp and PgDn keys) and click on “I accept the terms in the license agreement” to indicate your agreement to the software license and to continue with product installation. Click Next.

3. Choose Complete or Custom installation and click Next.
4. The Ready to Install dialog is displayed. Click Install.
5. The TinyTERM files will be copied to your system.
As the files are copied, progress messages are displayed as the installation program installs the TinyTERM emulator into the destination folder. Other system resources are updated (such as the registry), and entries are added to the Start button.
6. When the installation has been successfully completed, the InstallShield Wizard Completed dialog is displayed. To exit the installer, click Finish.

1.2 Uninstall the TinyTERM Emulator

1. Click the Start button, point to Settings, and then click Control Panel.
2. Double-click Add/Remove Programs.
3. In the scroll box, click TinyTERM.
4. Click Add/Remove.
5. Click OK to confirm that you want to remove the TinyTERM emulator.
6. Restart your system when the uninstall is complete.

1.3 Start the TinyTERM Emulator

1. Click the Start button, and point to Programs.
2. Point to the TinyTERM folder, and click on the TinyTERM Emulator.

1.4 License the TinyTERM Product

When you run the TinyTERM Emulator for the first time, it will request a license.

1. Enter the registered user's name in the Registered To field.
2. Enter the 25-character Activation Key in the Key fields. It must be entered in all upper case.
3. Click on the Add Key button.

1.5 Install NFS (not available in the downloaded file)

Century Software provides an NFS solution with the TinyTERM Plus emulator. Since most customers do not need an NFS solution, the TinyTERM installer does not automatically install NFS. Before you can install the NFS solution, you must install the TinyTERM Plus emulator.

Note: NFS is only supported on Windows® 98 SE and NT 4.0

1. Close all Windows applications.
2. Insert the CD-ROM in your CD-ROM drive. If the TinyTERM installation program starts automatically, click Cancel, and then click Exit Setup.
3. Click the Start button, and then click Run.
4. In the Open box, type the following text:

```
D:\nfs\setup.exe
```

Note: If your system has assigned your CD-ROM drive a different drive letter, substitute that letter for D.

5. Click Next. You see progress messages as the installation program installs NFS.
6. Click Finish.
7. Restart your system.

2 Connections

2.1 Planning a Connection

Before using the TinyTERM emulator to make a connection to a remote host, you need to know the following:

- Whether you will connect to the host via a network, modem, or direct serial connection.
- The emulation (such as Wyse 60 or VT100) the host accepts.
- For each connection type, you need details about the connection.

If you connect via	You must know
Network	The host's IP Address or host name
Modem	The host modem's phone number
Serial	The correct COM port, connection speed, parity, word size, and stop bits

If you are unsure of any of this information, please contact your network administrator, who can provide the necessary information.

2.2 Make a Network Connection

1. On the Edit menu, click Session Properties.
2. Under Connection type, click Telnet, rlogin, SSH or SSL/TLS. (Note: SSH and SSL/TLS are not available in the TinyTERM Desktop Install.)
3. In the Emulation list, click the emulation supported by your host.
4. In the Host name, IP address, or phone number box, type the host name or IP address.
5. For rlogin, click the login tab. Enter your username in the username box.
6. Click OK.
7. Click Connect.

2.3 Host Key Authentication

This procedure will guide you through associating a private key with a given session. An introduction to host key authentication is beyond the scope of this guide.

1. Open the Session Properties dialog, and select the Login tab.
2. At the top of the dialog, select the Use Private Key checkbox.
3. Click on the Load Private Key button. This will present a standard file browsing dialog from which you can select the private key to associate with this connection. Select the key file, and hit OK. This key file will be referenced by the .TPX file directly, and should be kept on the same place on your computer.
4. Apply the settings and exit the dialog.
5. Connect to your host.
6. When connecting, you will be asked for your private key password to decrypt the key file. This password is not stored (for security reasons) in any way: it must be entered when connecting every time.
7. If the key is accepted by the remote host, you will be automatically logged in. If it is not accepted, in most cases a dialog will be presented asking for a login and password. In certain setups, this secondary login method is barred from use – in which case, an error dialog will be displayed, and the connection will be refused.

2.4 Make a Modem Connection

1. On the Edit menu, click Session Properties.
2. Under Connection type, click Modem.
3. In the Available Devices list, click the modem for this connection.
4. Under Available Devices, click Setup. The Modem Setup dialog box appears.
5. Click Configure. The modem properties dialog box appears.
6. Set the Maximum Speed that matches the speed of the host's modem.
7. Click OK to close the modem properties dialog box.
8. Click OK to close the Modem Setup dialog box.
9. In the Emulation list, click the emulation supported by your host.
10. In the Host name, IP address, or phone number box, type the phone number, including any dial-out prefix and area code.
11. Click OK.
12. The modem setup dialog appears. Click OK.
13. Click Connect.

2.5 Make a Serial Connection

1. On the Edit menu, click Session Properties.
2. Under Connection type, click RS232 (Serial).
3. In the Available Devices list, click the COM port for this connection.
4. Under Available Devices, click Setup. The RS232 Setup dialog box appears.
5. Set the Baud rate, Parity, Word size, Stop bits and Flow control.
6. Click OK to close the RS232 Setup dialog box.
7. In the Emulation list, click the emulation supported by your host.
8. Click OK.
9. Click Connect.

3 Settings

3.1 Map a Single Character to a Key

1. On the Edit menu, click Session Properties.
2. Click the Keyboard tab.
3. Click Edit. The Edit Keyboard Map dialog box appears.
4. Drag the result key onto the key you want to produce that result. For example, if you want F12 to produce the letter “a,” drag the “a” key onto F12.
5. Repeat step 4 for each key you want to remap.
6. Click OK to close the Edit Keyboard Map dialog box.
7. If you want to save the changes to the keyboard map for use in another session, click Save As, and then enter a name for this keyboard scheme.
8. Click OK.

3.2 Map a String to a Key

1. On the Edit menu, click Session Properties.
2. Click the Keyboard tab.
3. Click Edit. The Edit Keyboard Map dialog box appears.
4. Click the key to which you want to assign a string.
5. In the Action list, click MACRO.
6. Do one of the following:
 - Type the string into the Value box.
 - Drag keys from the keyboard to the Value Viewer box.
7. Click Set.
8. Repeat steps 4–7 for each key to which you want to assign a string.
9. Click OK to close the Edit Keyboard Map dialog box.
10. If you want to save the changes to the keyboard map for use in another session, click Save As, and then enter a name for this keyboard scheme.
11. Click OK.

3.3 Change the Background Image

1. On the Edit menu, click Session Properties.
2. Click the Background tab.
3. Click Browse.
4. Select an image file such as one of the sample backgrounds installed with the TinyTERM emulator or with Windows®.
5. Click Open.
6. Under Background Image, select one of the options.

Choose	To display the image
Fit to screen	Stretched or compressed to fit the window
Tile	Repeated to fill the window
Center	Centered in the window

7. Click OK.

3.4 Change Display Attributes

1. On the Edit menu, click Session Properties.
2. Click the Attributes tab.
3. In the Mappable attribute combinations list, choose the attribute that you want to change.
4. In the Display attribute as box, select or change any display options. As you make changes, the results appear in the Preview window.
5. Use the Foreground color and Background color lists to select the colors you want for this attribute.
6. Repeat steps 4–6 for each additional attribute you want to change.
7. Click OK.

3.5 Change the Code Page

1. On the Edit menu, click Session Properties.
2. Click the Code Page tab.
3. Choose the code page for incoming data in the Receive code page list.

4. If you want to use the same code page for transmitted data, select Join transmit and receive code pages; otherwise, choose the code page for outgoing data from the Transmit code page list.
5. Choose the code page for data you type in the Keyboard code page list.
6. Click OK.

3.6 DBCS

TinyTERM supports the use of the following DBCS standards: GB2312-80 and Big5 for Chinese, KOI-8 for Korean, and ShiftJIS for Japanese. In addition to these regional standards, UTF-8 support is present for universal language support. By default, none of these decoding methods are active. To use them, perform the following procedure.

1. Open the Session Properties dialog, and select the Code Page tab.
2. At the very bottom, select from the drop down box labeled DBCS the decoding method you wish to use.
3. On the Fonts tab, add an appropriate Unicode font, move it to the bottom of the list, and select the Unicode Font code page from the drop down list on the right. Please see the Font section of this guide for more information on adding and deleting fonts.
4. Apply the settings and exit the dialog.

3.7 Save Custom Settings

You can save any changes you make to the session properties to a TinyTERM emulator session properties file (a .tpx file). Once you save the settings, you can load the settings from the file to restore your preferences.

1. On the File menu, click Save As.
2. Type a file name for your settings file.
3. Click Save.

3.8 Change the User Interface Language

TinyTERM™ has the ability to change the user interface language for menus and dialogs on the fly. To change the user interface language, do the following:

1. On the View menu, choose Language.
2. Choose a language from the choices presented.
3. The user interface will now display menus and dialogs in the selected language.

4.0 File Transfer and Data Capture

4.1 Send a File

For most file transfer protocols, you must start a host application in receive mode before sending a file to the host.

1. On the Tools menu, click Send File.
2. In the File transfer protocol list, choose the protocol for this file transfer.
3. In the Remote host name box, type the remote host's name or IP address.
4. If you want to send the file to a directory other than the current directory on the remote host, enter the destination directory in the Remote host's receive directory box.
5. Under Transfer type, choose either ASCII or Binary.
6. Drag the file or files you want to send from the Available files box to the Local files to send box. *Note: Some transfer protocols do not support multiple file transfers.*
7. Click Send.

4.2 Get a File

For most file transfer protocols, you must start a host application in send mode before receiving a file from the host.

1. On the Tools menu, click Get File.
2. In the File transfer protocol list, choose the protocol for this file transfer.
3. In the Remote host name box, type the remote host's name or IP address.
4. If you want to save the file to a directory other than the current directory on your machine, enter the destination directory in the Local destination directory box.
5. Under Transfer type, choose either ASCII or Binary.
6. In the Source files to get box, type the name or names of the files you want to receive. *Note: Some transfer protocols do not support multiple file transfers.*
7. Do one of the following:
 - Click Get File to initiate a file transfer from the remote host.
 - Click Receive File to begin receiving a file for which you have already started the transfer from the remote host.

4.3 Configure Data Capture to a File

1. On the Edit menu, click Session Properties.
2. Click the Data Capture tab.
3. In the Capture device list, click FILE.
4. In the Capture file or device name box, type the name of the file to which you want to save captured data. *Note: If you use the “#” symbol in the file name, the TinyTERM emulator will consecutively number each new capture file. For example, the file name Capture#.txt produces the series of files Capture01.txt, Capture02.txt, and so on. The TinyTERM emulator creates the data capture files in the current directory unless you specify a full path in the Capture file or device name box.*
5. Under Capture file creation, select Append or Overwrite.
6. Click OK.

4.4 Configure Data Capture to a Windows Printer

The Data capture output will go to the default windows printer.

1. On the Edit menu, click Session Properties.
2. Click the Data Capture tab.
3. In the Capture device list, click PRINTMGR.
4. Click OK.

4.5 Start Capturing Data

- On the Tools menu, click Capture file. If you have the Session bar visible, a moving butterfly net appears.

4.6 Stop Capturing Data

- On the Tools menu, click Capture file.

5 Printing

5.1 Print Directly to a Network Printer

1. In the File menu, click Printer Setup. The Printer Setup dialog box appears.
2. Click To Windows printer.
3. Select the printer from the drop-down list.
4. Click OK to close the Printer Setup dialog box.

5.2 Print Directly to a Local Printer

1. On the File menu, click Printer Setup. The Printer Setup dialog box appears.
2. Click Direct to device.
3. In the Direct Device Name box, type lpt1: or the correct port for your local printer.
4. Click OK to close the Printer Setup dialog box.

5.3 Configure LPD Printing (Windows® 98 SE or Me)

LPD makes your PC printer available to UNIX systems.

1. Open the Network control panel.
2. Click Century Internet Services.
3. Click Properties.
4. In the Service Name list, click printer.
5. Click Enable.
6. Click Configure.
7. Click New.
8. Type the printer's name. This name must be exactly the same as specified when setting up a remote printer on the UNIX host.
9. Click OK.
10. Click on the new printer, and click Connect.
11. Choose a printer driver for the new printer, and click OK.
12. If you want to set up a specific spooling directory, click the Spooling tab, clear Use local machine Temp directory, type the directory in the Path box, and click OK. (Include a trailing \ on the directory; e.g., C:\Spool\)
13. Click the Access Rights tab.
14. Click Add.
15. Click Any Host, or type a machine name and click OK.
16. Click OK.
17. Click OK to close the Century Internet Services dialog box.
18. Click OK to close the Network control panel.
19. Restart your machine.

5.4 Configure LPD Printing on Windows® NT 4.0, 2000, XP or Vista

1. Launch the LPD Status & Configuration manager from the TinyTERM program files folder on the Start menu.
2. In the System Tray by the clock, right-click on the hammer-and-wrench icon.
3. Select Open from the pop-up menu.
4. Click the New Printer button.
5. Type the printer's name in the Print Queue Name box. This name must be exactly the same as specified when setting up a remote printer on the UNIX host.
6. In the Windows Printers section, select a printer driver for the new printer.
7. If you want to set up a specific spooling directory, clear Use local machine TEMP Directory and type the directory in the Path box. (Include a trailing \ on the directory; e.g., C:\Spool\)
8. Click OK to close the Add New Printer dialog box.
9. Click Hide to close the Century LPD Server dialog box.

5.5 Configure LPR Printing (Windows® 98 SE and Me only)

LPR allows PC workstations to use your UNIX printers.

1. Open the Printers control panel, and choose an existing printer.
2. On the File menu, click Properties.
3. Click the Details tab.
4. Click Add Port.
5. Click Other, and then click Century Port Monitor.
6. Click OK.
7. Type the port name. (for example, hostname!printer)
8. Click OK, and close the printer properties.

5.6 Configure Transparent Printing

Transparent or pass-through printing enables the host to tell the terminal to send data to a printer. For each emulation, the TinyTERM emulator watches for certain codes in the data stream from the host.

Emulation	On Code	Off Code
ADML	ESC A	ESC B
AT386	ESC [5i	ESC [4i
SCO ANSI	ESC [5i	ESC [4i
TeleVideo 925	ESC '	ESC a
VT52	ESC W	ESC X
VT100	ESC [5i	ESC [4i
VT220	ESC [5i	ESC [4i
VT320	ESC [5i	ESC [4i
Wyse 50	CTRL+X	CTRL+T
Wyse 60	ESC d#	CTRL+T

Note: When using the values from this table, you must set the correct values for :PN= and :PS= in the /ETC/TERMCAP file on the UNIX host. Also, the SCO ANSI console does not support transparent print; however, the SCO ANSI emulation in the TinyTERM emulator does.

The sequence used to turn transparent printing on for Wyse 50 (CTRL+X) is the same sequence that is used to end the file transfer for ZMODEM and WTermcrc. To have the TinyTERM emulator accept the CTRL+X sequence as “Transparent Print On,” change the file transfer protocol to something other than ZMODEM or WTERMCRC (for example, XMODEM).

To test to see if transparent print works, do the following:

1. Create the following short UNIX shell script file and name it `tprint`. Make sure you use the correct escape codes for your terminal emulation.

```
# Test for transparent print in vt100 mode.
# \033 is ESC
echo "\033[5i"
cat $1
echo "\033[4i"
```

2. Set the permissions on `tprint` to read/write/execute.
3. Run the script with a short test file as a parameter.

```
tprint file.txt
```

If the transparent print fails, check the following:

- The host's `TERM` environment variable (it must match the emulation you set in the `TinyTERM` emulator)
- The values for `:PN` and `:PS` in the `/etc/termcap` file
- The `TinyTERM` emulator output setting (it must be set to send printer output to the printer and not to a file)

6 Usage Tips

6.1 Create a Desktop Shortcut for `TinyTERM`

1. Right click on the Windows desktop, point to New, and click on Shortcut.
2. In the Command line box, type (include the quotation marks): `"C:\Program Files\Century\TinyTERM\tt.exe.`
Note: If you did not install the `TinyTERM` emulator to its default location, you must type the correct path to the `tt.exe` file.
3. Click Next.
4. In the Select a name for this shortcut box, type `TinyTERM Emulator` or the name you want to use for the shortcut.
5. Click Finish.

6.2 Start a Custom Setting File from a Shortcut to TinyTERM

1. Right click the shortcut to the TinyTERM emulator, and click Properties.
2. Click the Shortcut tab.
3. Press the right arrow key to move the insertion point to the end of the text in the Target box.
4. Press the spacebar.
5. Type the file name of the .tpx file you want the TinyTERM emulator to use when starting (such as the Wyse60.tpx file supplied with the TinyTERM emulator or a custom settings file you have created).
6. Click OK.

6.3 Use TinyTERM in the Internet Explorer

1. Start the Internet Explorer browser.
2. On the File menu, click Open.
3. Click Browse.
4. In the Files of type list, click All files.
5. Double click the TinyTERM emulator settings file (.tpx file) you want to open.
6. Click OK.

6.4 Use TinyTERM in the Netscape Navigator

1. Start the Netscape Navigator browser.
2. On the File menu, click Open page.
3. Click Choose file.
4. In the Files of type list, click All files.
5. Double click the TinyTERM emulator settings file (.tpx file) you want to open.
6. Click OK.

6.5 Use SecureFT to Connect to a Host

1. Start SecureFT.
2. From the Connection menu, select New
3. In the Hostname box, type the remote host's name or IP address.
4. In the User Name box, type your user name for the remote host.
5. In the Password box, type your password for the remote host.
6. Click OK. From the Connection Menu, select Connect to Host. An explorer window appears for the remote directory.
7. Transfer a file by dragging the desired file from its source to the destination folder.

7 Scripting

7.1 Create a Basic Script

The sample script below can be used to automatically dial a phone number. To implement this or any script, see section 7.2, "Run a Script."

1. On the Tools menu, click Script Editor.
2. Click New.
3. Click CScript.
4. In the Text box, type the following:

```
te.xmit ("ATZ\r");  
te.wait ("OK", 0);  
te.xmit ("atdt8012683088\r");
```
5. Click Save As.
6. In the File name box, type Modem.cs, and click Save.

7.2 Run a Script

1. On the Tools menu, click Execute Script File.
2. Double click the .cs or .cmd file you want to run.

7.3 Automatically Launch a Post-Connection Script

You can have the TinyTERM emulator run scripts automatically before starting a session or after closing a session. The example that follows uses the script `Modem.cs` created in section 7.1, “Creating a Basic Script,” to send dialing commands to the modem.

1. On the Edit menu, click Session Properties.
2. Configure a serial connection (see section 2.4, “Make a Serial Connection”).
3. Select Establish connection on open.
4. Click Post Connect.
5. Click Browse.
6. Click the `Modem.cs` script, and click Open.
7. Click OK.
8. On the Session menu, click Connect.

7.4 Using the Macro Recorder

1. On the Tools menu, click Macro Recorder.
2. In the list box, type a name for the macro.
3. Click the Record button to begin recording.
4. Type the commands you wish to record.
5. Click the Pause button to temporarily halt recording and to resume.
6. Click the Stop button to end recording and write the macro file.
7. Click the Play button to play the macro back.
See section 7.2, “Run a Script,” to run a macro as a script.

7.5 Using the Hostmode.cs Script

TinyTERM has a powerful script called `hostmode.cs` that allows you to transfer files between PCs. *Note: Both PCs will need modems.* For best results the controlling PC needs to have a modem that will accept typed commands. If it has a Winmodem, a modem specifically designed to work only with Microsoft Windows, the `hostmode.cs` script won't be able to communicate with it properly, and the script will fail. To set up and use `hostmode.cs` do the following:

1. On the Edit menu, click Session Properties.
2. In the Session Properties dialog, change the connection type to "RS232 (Serial)."
3. Under the "Available devices," select the COM port your modem is on.
4. Then click the "Setup" button next to available devices and set the appropriate connection speed based on your modems capabilities.
5. Once you've setup the connection, click the "OK" buttons until the Session Properties dialog closes.
6. Go to the "File" menu and select "Save Session" to save the settings.
7. Go to the "Tools" menu and click on "Script Editor."

8. In the Script Editor, click the “Open” button and select the hostmode script in the “Open Script File” dialog box. The script will open in a separate Notepad window. About 25 lines down you’ll see a section labeled, “Variable declaration and initial values.” Each line after that has a variable setting and a description. These need to be changed to match your controlling PC’s requirements. The settings listed in this section of the script are fairly common and may work for your modem. But then again, they may not. If they don’t work, try to get the correct settings from your modem documentation. Most modems come with a manual or other documentation that lists the best values for these functions. If you don’t seem to have the information, gather all the documentation you can for your modem and call our technical support for help in setting up the values for your modem. The other values in this section are mainly personal preference. If you don’t like the setting, feel free to change it. Just remember to keep the quotation marks in place, and be sure the upload and download directories you choose exist on the PC.
9. Make any changes necessary to the hostmode.cs script.
10. Close Notepad, saving the changes.
11. Click the Run button to start hostmode. Once everything has been set up properly, (adding users, setting passwords, etc.) you will see a message telling you that hostmode is running.

To connect to the PC running Hostmode.cs, see section 2.3 “Make a Modem Connection.”

To send a file to the PC running Hostmode.cs, see section 4.1 “Send a File.”

8 Frequently Asked Questions

8.1 Installing TinyTERM

Q: Why do I keep getting an error that the install has failed due to denied access when installing the TinyTERM emulator on a Windows NT Workstation machine?

A: You are trying to install with User rights. You must have Administrator rights to install the TinyTERM emulator on a Windows NT Workstation machine.

Q: How can I install the TinyTERM emulator on a machine without a CD-ROM drive?

A: Do one of the following:

- Copy the TinyTERM CD-ROM to a network drive
- Download the TinyTERM emulator from <http://www.censoft.com/download>. Install on the desired machine and use the License Manager to register.

8.2 Connecting to a Host with Telnet

Q: I cannot connect to a host using a Telnet connection, what should I do?

A: Use ping from a command prompt to check for connectivity to the host. If you get no response from the host, you have a problem with either the network configuration on your machine or your network. See your network administrator for assistance.

Q: Why am I getting Winsock errors (such as, 10065, 10061) when I try to connect to a host?

A: This error comes from Windows, not the TinyTERM emulator. Try the following:

- Open the Network control panel and record all the information for the TCP/IP protocol. Remove the TCP/IP protocol and restart your machine. Add a new TCP/IP protocol to the Network control panel using the information you recorded and restart your machine.
- Visit <http://www.sockets.com> for details and helpful information about Winsock errors.

8.3 Connecting to a Host with a Modem

Q: My modem dials and it seems like the host is answering, so why am I not getting anything on screen?

A: Try lowering the modem connection speed in the TinyTERM emulator.

Q: When I attempt to make a modem connection, why do I get a TAPI error, "No reply from host"?

A: Make sure that you have typed the phone number correctly, without any spaces or dashes in the number. If you need to dial 9 to get an outside line, you will need to include that in your number (for example, 9,18015551212).

Q: The modem dials, so why do I get the message that there is no carrier or the host is not responding?

A: Check with your UNIX administrator to make sure the host system is responding. The UNIX administrator may need to reset the modem on the host machine.

8.4 Connecting to a Host Over a Serial Connection

Q: Why don't I get a response from my host through my serial connection?

A: Try lowering the port connection speed in the TinyTERM emulator. Generally, host ports cannot support the 115,200 rate.

Q: I successfully connected to my host over a serial connection, so why can't I connect a second time?

A: You probably did not log off properly when you closed the connection and left processes running on the UNIX machine. Have your UNIX administrator close down any processes you left running on the host system and try it again.

Q: I get the message “connected = RS232,” so why don’t I see a login prompt? What’s wrong with my COM port?

A: Try connecting using Hyperterminal. If Hyperterminal cannot connect, check all related cables and connections.

Note: If you are replacing a dumb terminal with a PC, you will need a null modem adapter on one end of the cable between the PC and host machine.

8.5 Customizing TinyTERM

Q: How do I get the TinyTERM emulator to automatically connect to my host when I start the emulator?

A: In the Session tab of the Session properties, enter your host name or address and click Establish connection on open. You must also save the settings to the Default.tpx file or configure the TinyTERM emulator to start with your preferred .tpx file.

Q: Why do I lose my connection to my host system after not using the TinyTERM emulator for a while?

A: Most host systems will automatically close a connection after a certain period of inactivity. Your UNIX administrator can set how long the UNIX system waits before closing idle connections. There are shareware programs on the Internet that will send a “keep-alive” packet to keep the connection open.

Q: Every time I start the TinyTERM emulator, dial-up networking tries to connect and I have to press cancel. Can I disable this?

A: You need to disable the autoconnect feature of your browser or dial-up networking. If you use Internet Explorer 4.0, open Dial-Up Networking and rename the Internet connection by adding one character. Start Explorer, and you see an error message. Click the message that disables the autoconnect feature. Rename your Internet connection by removing the character you added. *Note: This is just one example. You may need to contact your vendor or ISP to learn how to disable the autoconnect feature.*

8.6 Emulation

Q: I get strings of letters instead of line-draw characters. What do I need to change?

A: Do the following:

1. On the Edit menu, click Session Properties.
2. Click the Session tab, and select Ignore graphic parity bit.
3. Click the Attributes tab, and select Use non-font based line draw characters.

Q: I have successfully logged in to my host, so why do I see gibberish when I run my application?

A: You have selected the wrong emulation. Check with your UNIX administrator to find out what emulation you should be using.

Q: I have a hard time reading the TinyTERM emulator's default fonts. How do I change the font?

A: Do the following:

1. On the Edit menu, click Session Properties.
2. Click the Font tab.
3. If you do not see the font you want to use in the Font/Code Page display order list, click Add Font, and choose the font you want to use.

4. Click on the font you want to use, and click Up until that font appears at the top of the Font/Code Page display order list.

8.7 Printing

Q: Why won't LPR print on the UNIX machine?

A: Make sure that you have the LPD daemon configured on the UNIX host, and make sure your host files are setup correctly (remember, UNIX is case sensitive).

Q: When I try to print from the TinyTERM emulator to my local printer, why do I get the following problems?

- The printer prints garbage
- The printer prints using very small type
- The print job does not finish

A: Check the settings for the printer:

1. On the File menu, click Printer Setup.
2. Click Direct to Device.
3. In the Direct device name box, type lpt1:.
4. Click Flush output buffer to printer.

Q: How do I stop my network printer from printing the printer codes?

A: Check the settings for the printer:

1. On the File menu, click Printer Setup.
2. Click Direct to Device.
3. In the Direct device name box, type the full path to your network printer (for example, \\server\printer1).
4. Click Flush output buffer to printer.

8.8 Map a Network Drive with NFS

Q: I am connecting to my UNIX host and attempting to map a network drive using NFS. Why can't I complete the mapping to the network drive?

A: Make sure that you have PCNFSD version 2 running on the UNIX host.

Q: I am using NFS on a Windows NT Workstation machine. When I'm logged in with Administrator rights, I can shut down the machine. Why can't I shut down the machine when I have logged in with User rights?

A: If you remove the Century NFS component from the machine, you can shut down the machine when logged in with User rights. We recommend that when installing the TinyTERM emulator on a machine where the user will have only User rights that you do not install the NFS component.

8.9 Scripting

Q: I have many scripts written in the TERM Script Language (TSL). Can I use these scripts in the TinyTERM emulator?

A: Yes. TinyTERM provides a built-in script translator that will run most of the basic TSL commands. For more information, read the TERM Script to CScript Translation Guide. (When you installed TinyTERM on your machine, the install wizard created a documentation folder on your hard drive that includes the TERM Script to CScript Translation Guide.)

8.10 Converting .tap Connection Files

Q: Can I use my .tap connection files from TinyTERM version 3?

A: Run the script TAPtoTPX.cs. This will convert a .tap file to a .tpx file for use with TinyTERM version 4. For full documentation, read the file TAPtoTPX.wri included with TinyTERM.

9 Contacting Century Software

If you need additional information, visit Century Software's Web site at <http://www.centurysoftware.com>. At our Web site, you can search our Knowledge base for possible solutions to your problem. From our home page, click Support, then click on Knowledge base: <http://www.centurysoftware.com/support/kb>

If you cannot find a solution to your problem in our Knowledgebase, contact the Century Software technical support team by E-mail at support@censoft.com or by phone at (801) 268-3088. Before contacting Century Software, please collect the following information:

- Version of the TinyTERM emulator
- Version of your Operating System
- Connection Type
- Emulation
- File transfer protocol used (if applicable)
- Description of your problem
- Steps to duplicate your problem
- Any error messages you received
- Type of printing you use (such as LPD, LPR, transparent)



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